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- **Evaluation**. Does this function fit the data well?

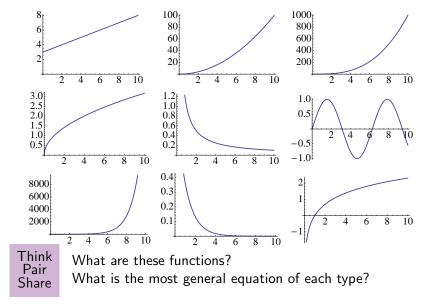
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Functions you should recognize on sight



Springs and Elongations

Example: Modeling Spring Elongation

Take your favorite spring. Attach different masses. How much does it stretch from rest? [Its **elongation**.]

Springs and Elongations

Evample:	Modeling	Spring	Elongation
Example.	wouening	Spring	Liongation

Take your favorite spring. Attach different masses.

How much does it stretch from rest? [Its **elongation**.]

When we plot the data, we get the following **scatterplot**.

Elongation of a Spring	200
Elongation (e)	250
8	300
6	350
• • •	400
Mass (x)	450
0 100 200 300 400 500	500
What do you notice?	550
What do you notice:	

 mass
 elong

 x
 y

 50
 1.000

 100
 1.875

 150
 2.750

 200
 3.250

4.375

4.875

5.675

6.500

7.250

8.000 8.750

When data seems to lie on a line through the origin, we expect the two variables to be **proportional**; in this case, y = kx for some constant k.

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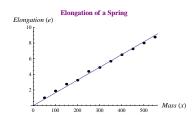
We need to find this **constant of proportionality** k.

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So: Estimate the slope of the line. How?

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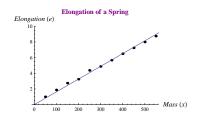
1. Guesstimating



When data seems to lie on a line through the origin, we expect the two variables to be **proportional**; in this case, y = kx for some constant k. We need to find this **constant of proportionality** k.

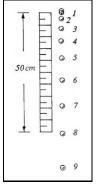
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1. Guesstimating



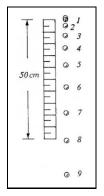
 Mathematically: Linear Regression / Least Squares (For another day)

Example. Modeling the dropping of a golf ball



Source: practical physics.org

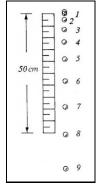
Example. Modeling the dropping of a golf ball



Let's use an experiment to test the gravity model from last time.

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Example. Modeling the dropping of a golf ball

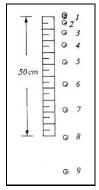


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Use a camera to record the position every tenth of a second.

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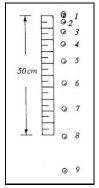
Use a camera to record the position every tenth of a second.

Data would be similar to the table \rightarrow

t	y
0.0	0.00
0.1	0.25
0.2	0.75
0.3	1.50
0.4	2.50
0.5	4.00
0.6	5.75
0.7	7.75
8.0	10.25
0.9	13.00
1.0	16.00

[Ignore data on p. 25.] [It's BAD data.]

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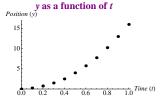
Data would be similar to the table \rightarrow It's plotted in the scatterplot below.

•					•
Posit Position (f a dr	oppe	d gol	f ball
15				_	•
10				•	•
5			•	•	
	• • • •	• •			Time (t)
0.0	0.2	0.4	0.6	0.8	1.0

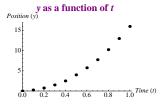
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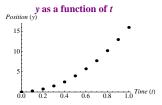


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	t	t²	У
y as a function of t	0.0		0.00
15	0.1		0.25
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$y \approx \underline{t^2}$.	0.9		13.00
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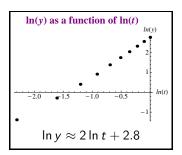
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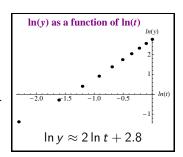


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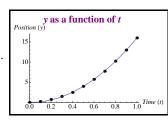
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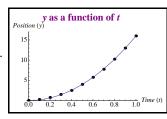
- ► First, calculate ln y and ln t for each datapoint.
- ► Fit the transformed data to a line.
 - ightharpoonup The slope is an approximation for k.
 - ▶ The *y*-intercept approximates In *C*.



We have determined that our gravity model $y(t)=16t^2$ appears to model the dropping of a golf ball.

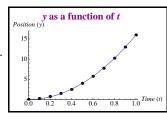


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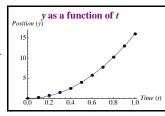
Example. Raindrops

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Example. Raindrops—Our model gives their position as $y(t) = 16t^2$.

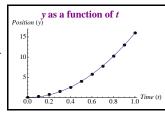
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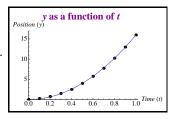


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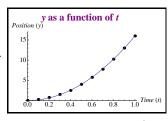
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Even if we have a good model for one situation doesn't mean it will apply everywhere. We always need to question our assumptions.

—Extensive gravity discussion in Section 1.3.—

Example. Modeling the size of a population.

We would like to build a **simple** model to predict the size of a population in 10 years.

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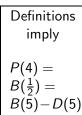
Definitions: Let t be time in years; t = 0 now.

$$P(t) =$$
size of population at time t .

$$B(t) =$$
 number of births between times t and $t + 1$.

$$D(t) = \text{number of deaths between times } t \text{ and } t + 1.$$

Therefore,
$$P(t+1) =$$



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Definitions

$$P(4) = B(\frac{1}{2}) = B(5) - D(5) =$$

Assumption: The birth rate and death rate stay constant.

That is, the birth rate $b = \frac{B(t)}{P(t)}$ and death rate $d = \frac{D(t)}{P(t)}$ are constants.

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Assumption: No migration.

$$P(t+1) = P(t) \left[\frac{P(t)}{P(t)} + \frac{B(t)}{P(t)} - \frac{D(t)}{P(t)} \right].$$

Under our assumptions,

$$P(t+1) = P(t)[1+b-d].$$

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 Under our assumptions,
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 This implies:
$$P(1) = \frac{P(2)}{P(2)} = \frac{P(2)}{P(1)} = \frac{P(2)}{$$

Definition. The growth rate of a population is r = (1 + b - d). This constant is also called the Malthusian parameter.

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 In general,
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Definition. The growth rate of a population is r = (1 + b - d). This constant is also called the Malthusian parameter.

A model for the size of a population is $P(t) = P(0)r^t$, where P(0) and r are constants.

Applying the Malthusian Model

Approximate US Population at: http://www.census.gov/main/www/popclock.htm

Example 1. Suppose that the current US population is 317,420,000. Assume that the birth rate is 0.02 and the death rate is 0.01. What will the population be in 10 years?

Answer. Use $P(t) = P(0)r^t$:

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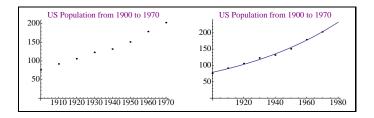
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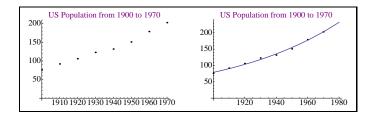
Refinement. (Approx. US Growth Rate at http://www63.wolframalpha.com/input/?i=US+birth+rate

Resource: Wolfram Alpha, integrable directly into Mathematica.

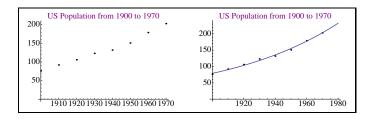
Example 2. How long will it take the population to double?

Answer. Use $P(t) = P(0)r^t$:

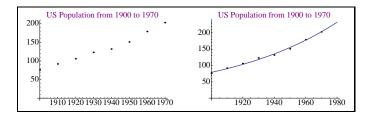




- ▶ Take the logarithm of both sides of $P(t) = P(0)r^t$.
- $\blacktriangleright \text{ We have } \ln[P(t)] = \underline{\hspace{1cm}}$

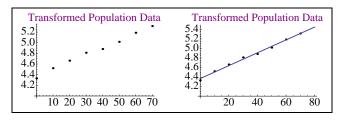


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- We have ln[P(t)] =
- ightharpoonup A linear fit for P(t) vs. t gives values for and

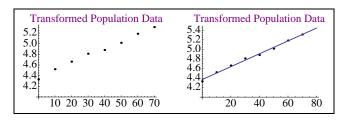


- ▶ Take the logarithm of both sides of $P(t) = P(0)r^t$.
- We have ln[P(t)] =
- ightharpoonup A linear fit for P(t) vs. t gives values for and
- **Exponentiate** each value to find the values for P(0) and r.

Here we plot ln[P(t)] as a function of t:

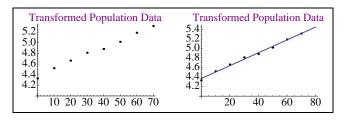


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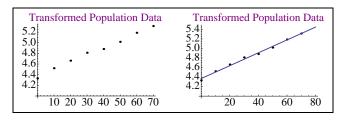
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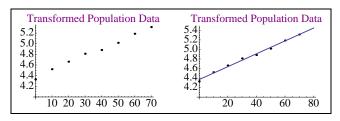


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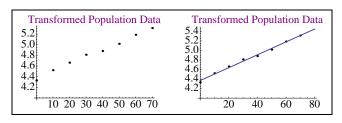
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- \star Important: Transformations distort distances between points, so verification of a fit should always take place on y versus x axes. \star

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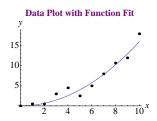
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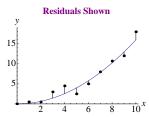
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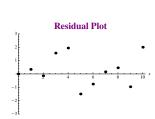
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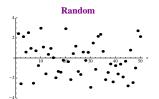




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The structure of the points in the residual plot give clues about whether the function fits the data well. Three common appearances:

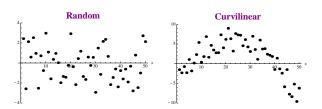
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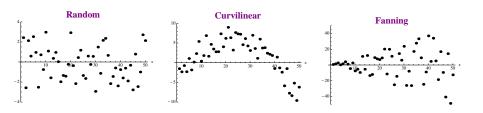
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- 3. **Fanning**: Residuals small at first and get larger (or vice versa). Indicates non-constant variability (model better for small x?).



Interpolation vs. Extrapolation

Suppose you have collected a set of *known* data points (x_i, y_i) , and you would like to estimate the *y*-value for an *unknown x*-value.

The name for such an estimation depends on the placement of the *x*-value <u>relative to the *known x*-values</u>.

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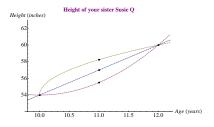
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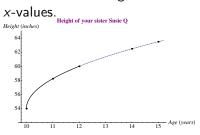
Interpolation

Inserting one or more *x*-values between known *x*-values.



Extrapolation

Inserting one or more *x*-values outside of the range of known



The most common method for interpolation is taking a weighted average of the two nearest data points; suppose $x_1 < x < x_2$, then, $f(x) \sim x_1 + y_2 - y_1$

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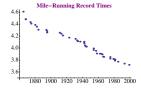
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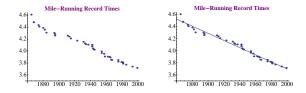
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- ► Confidence in extrapolated data is higher when closer to the range of known *x*-values.

Below is a plot of the years in which a record was broken for running a mile and the record-breaking time.

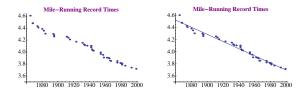


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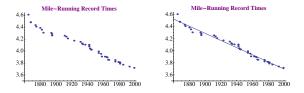
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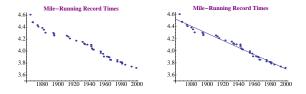
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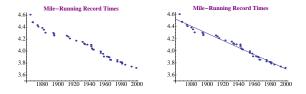
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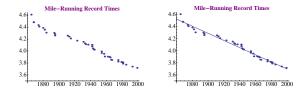


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- Always be careful when you extrapolate!