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Of interest: What is the fewest colors necessary to properly color *G*?

#### The chromatic number of a graph

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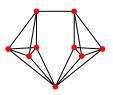
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*Example.* Calculate  $\chi(G)$  for this graph G:



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Since G is finite, there will be some proper subgraph  $G_l$  of  $G_{l-1}$  such that  $G_l$  is critical and  $\chi(G_l) = \chi(G_{l-1}) = \cdots = \chi(G)$ .

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Similarly: If G is critical, then for all  $v \in V(G)$ ,  $\deg(v) \ge \chi(G) - 1$ .

Vertex Coloring — §2.1

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 $(\Rightarrow)$  Let G be bipartite. Assume that there is some cycle C of odd length contained in G...

Vertex Coloring — §2.1 38

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This contradicts our hypothesis, so a 2-coloring exists; G is bipartite.

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Fact: **Most** 3-regular graphs have edge chromatic number 3.





### Snarks

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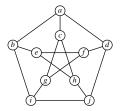
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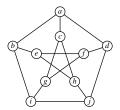


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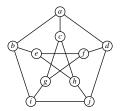


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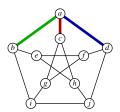
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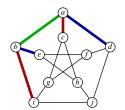
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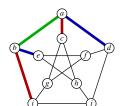
**Definition**. A **snark** is a \*bridgeless\* cubic graph with edge chromatic number 4.

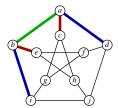
Example. The Petersen graph P is a snark. It is 3-regular.  $\checkmark$ 

Let us prove that it can not be colored with three colors.

Assume you can color it with three colors. WLOG, assume ab, ac, ad.

Either Case 1: be and bi or Case 2: be and bi.





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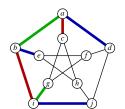
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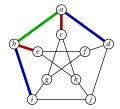
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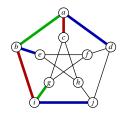
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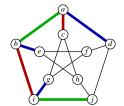
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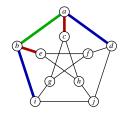
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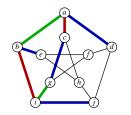
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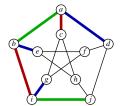
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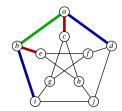
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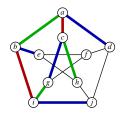
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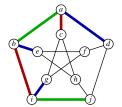
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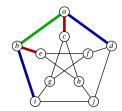
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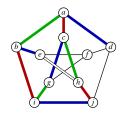
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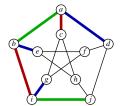
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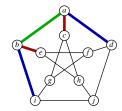
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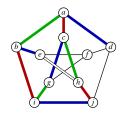
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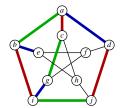
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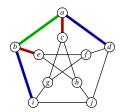
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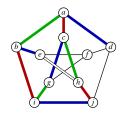
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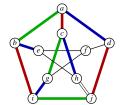
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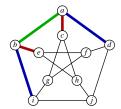
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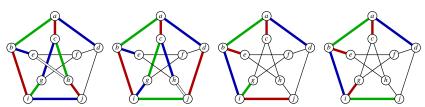
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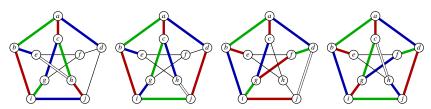
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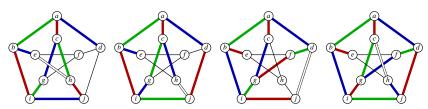
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In all cases, it is not possible to edge color with 3 colors, so  $\chi'(G) = 4$ .

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Goal: Determine  $\chi'(K_n)$  for all n.

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This is only an integer when:

So, the best we can expect is that 
$$\begin{cases} \chi'(K_{2n}) = \\ \chi'(K_{2n-1}) = \end{cases}$$

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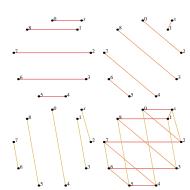
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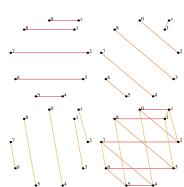
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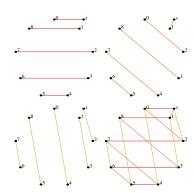
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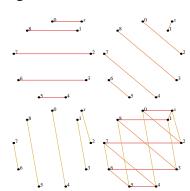
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Each time, new edges are used.

This is because each of the

edges is a different "circular length": vertices are at circ. distance  $1, 3, 5, \ldots, 4, 2$  from each other, and x is connected to a different vertex each time.



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Theorem 2.2.3 proves there is such a tournament for all even numbers.