Minimum-weight spanning trees

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Definition. For a graph G, a **spanning tree** T is a subgraph of G which is a tree and contains every vertex of G.

Goal: For a weighted graph G, find a minimum-weight spanning tree.

Kruskal's algorithm

Kruskal's Algorithm finds a minimum-weight spanning tree in a weighted graph.

1. Initialization: Order the edges from lowest to highest weight:

$$w(e_1) \leq w(e_2) \leq w(e_3) \leq \cdots \leq w(e_k)$$
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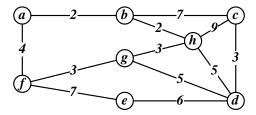
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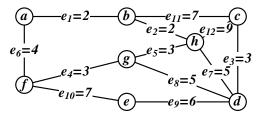
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If you have a spanning tree, STOP. You have a m.w.s.t. Otherwise, continue onto step i+1.

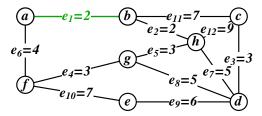
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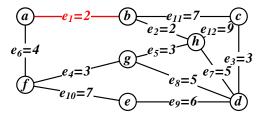
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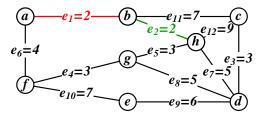
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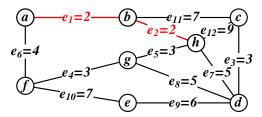
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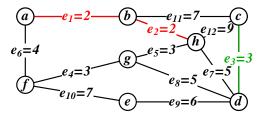
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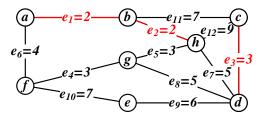
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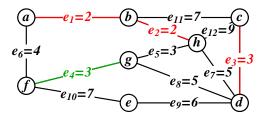
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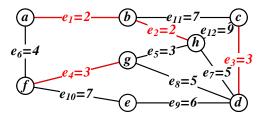
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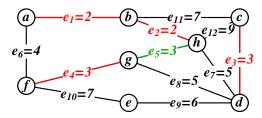
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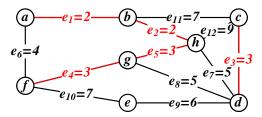
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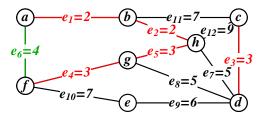
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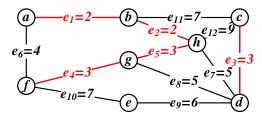
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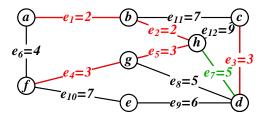
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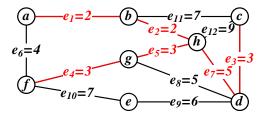
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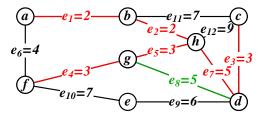
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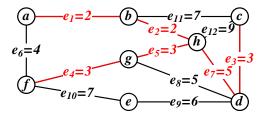
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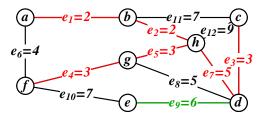
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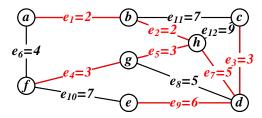
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- Greedy algorithms don't always work.

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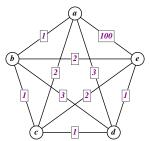
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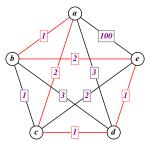
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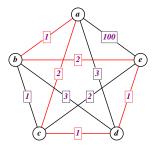
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We can not use a greedy algorithm to find this TSP tour!

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Theorem. When the edge weights satisfy the triangle inequality, the *tree shortcut algorithm* finds a tour that costs at most twice the optimum tour.

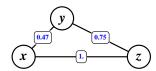
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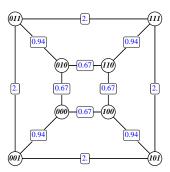
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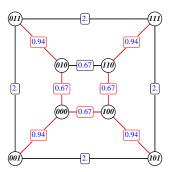
Example. Euclidean distances Non-example. Airfares



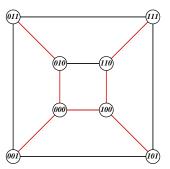
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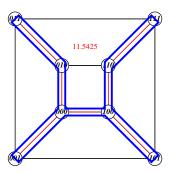
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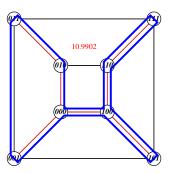
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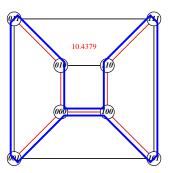
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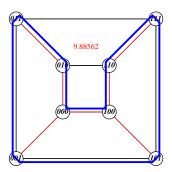
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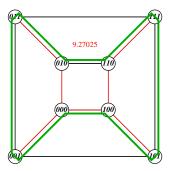
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Then,

$$\operatorname{wt}(TSP_A) \leq \operatorname{wt}(CIRC_A) = 2\operatorname{wt}(MST) \leq 2\operatorname{wt}(TSP^*).$$