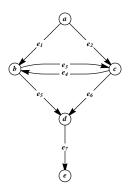
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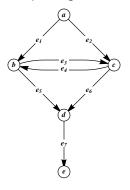
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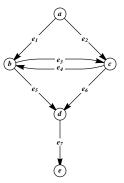


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*Important.* Any **path** or **cycle** in a digraph must respect the direction on each edge.

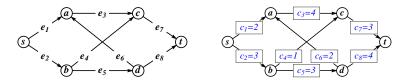
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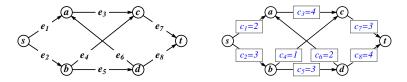
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*Idea.* Graph networks represent real-world networks such as traffic, water, communication, etc.

*Goal:* Send as much "stuff" from s to t while respecting capacities.

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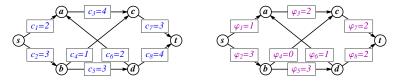
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*Definition.* When  $\varphi_e = c_e$ , we say that *e* is **saturated**, or **at capacity**.

*Theorem.* Given a flow  $\vec{\varphi}$  on a network G, the net flow out of s is equal to the net flow into t. Symbolically,  $\sum \varphi_e = \sum \varphi_e$ .

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126

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*Proof.* Create a new network G' by adding to G an edge  $e_{\infty}: t \to s$  with infinite capacity, and place flow

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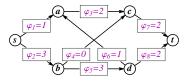
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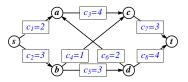
In G', flow is now conserved at every vertex except possibly t. By Kirchhoff's Global Current Law (Theorem 6.2.2), flow must be conserved at t as well.

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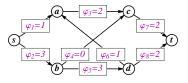
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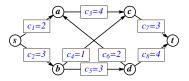
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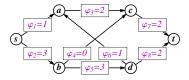
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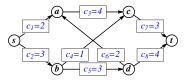
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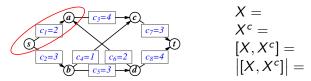
MAX FLOW

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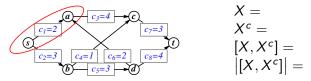
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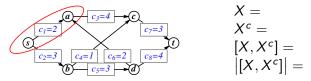
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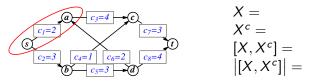


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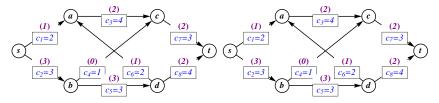
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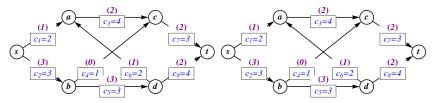
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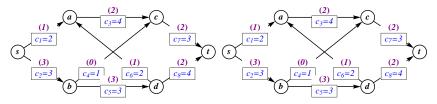
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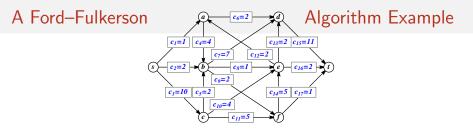
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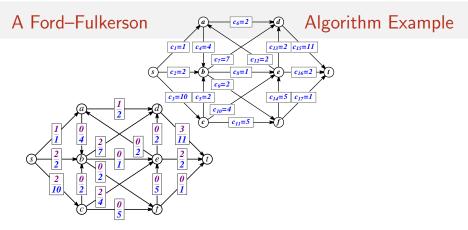
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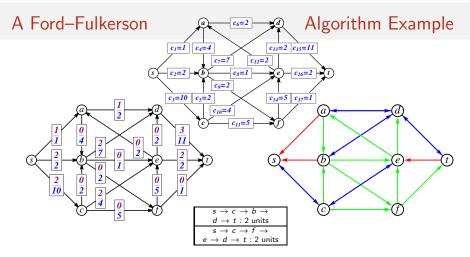
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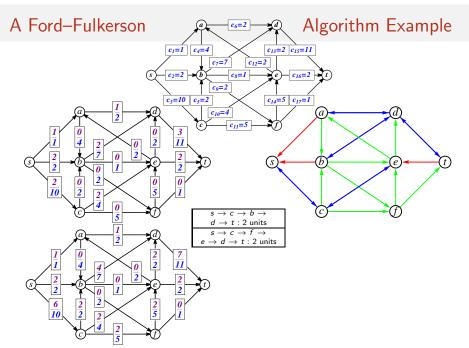
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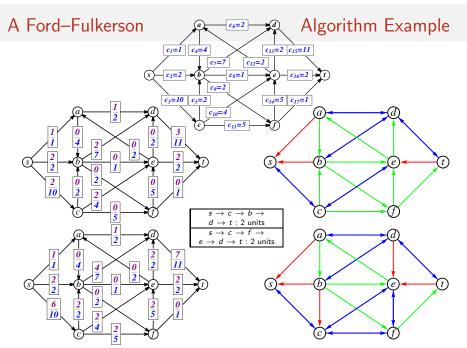
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  → Upon STOP, the current flow is a maximum flow. ← In addition, let X be the set of vertices reachable from s in the flow companion graph. Then [X, X<sup>c</sup>] is a minimum st-cut.



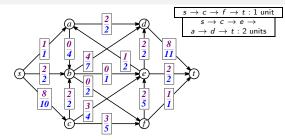




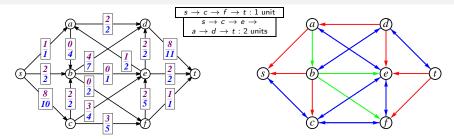




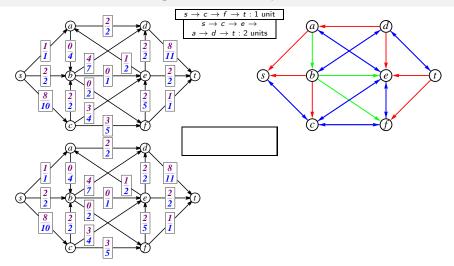
Network Flow



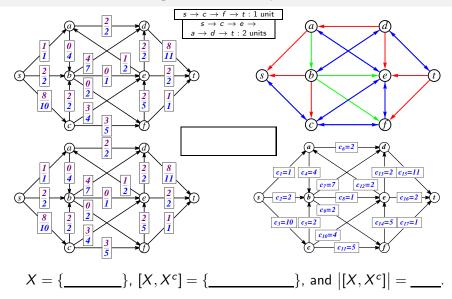
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*Conclusion.* The flow is a max flow and the *st*-cut is a min cut.

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- ▶ As presented here, this algorithm may be very slow.

