

Riemann Sum Comparison

Riemann sum to approximate area

Subdivide $[a, b]$ into n intervals I .

Interval width: $\Delta x_i = x_i - x_{i-1}$.

Choose sample point x_i^* in each I

The
Riemann
sum

$$\sum_{i=1}^n f(x_i^*) \Delta x_i$$

approximates area under curve.

Integral is limit of Riemann sums.

$$\int_a^b f(x) dx = \lim_{\max \Delta x_i \rightarrow 0} \sum_{i=1}^n f(x_i^*) \Delta x_i \quad (\text{If exists})$$

Riemann Sum to approximate volume (Today: Rectangles $[a, b] \times [c, d]$.)

Subdivide $[a, b]$ into m intervals.

Subdivide $[c, d]$ into n intervals.

Each subrect. $[x_{i-1}, x_i] \times [y_{j-1}, y_j]$

has area $\Delta A_{ij} = \Delta x_i \Delta y_j$.

The
Riemann
sum

$$\sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A_{ij}$$

approximates volume under surface.

The **double integral** is limit of **R.S.**

$$\iint_R f(x, y) dA = \lim_{\substack{\max \Delta x_i \rightarrow 0 \\ \max \Delta y_j \rightarrow 0}} \sum_{i=1}^m \sum_{j=1}^n f(x_i^*, y_j^*) \Delta A_{ij} \quad (\text{If exists})$$

Notes and an example

- ▶ If f is continuous, the limit always exists!
- ▶ The volume under the surface is approximated by adding up the volumes of a bunch of rectangular prisms.

Example. Estimate the volume that lies above the square $R = [0, 2] \times [0, 2]$ and below the surface $z = 16 - x^2 - 2y^2$ by calculating a Riemann sum with four terms.

Answer: The region R can be divided into four squares, each with area $\Delta A = \underline{\hspace{2cm}}$.

Choose a sample point in each region.
(Ex: Upper right corner.)

$$\text{Volume} \approx f(1, 1)\Delta A_{11} + f(1, 2)\Delta A_{12} + f(2, 1)\Delta A_{21} + f(2, 2)\Delta A_{22}$$

$$=$$

Calculating double integrals

We never calculate a double integral by taking limits of Riemann sums.

Instead, we use the method of **iterated integrals**:

Calculate the volume by adding slices together.

For a fixed x , we can find the area of an (infinitesimal) slice of $f(x, y)$ by integrating over y . Then we can integrate these areas over all slices to give the volume.

$$\text{Area of slice: } A(x) = \int_{y=c}^{y=d} f(x, y) dy \quad [\textit{Think of } x \textit{ as constant.}]$$

$$\text{Volume: } V = \int_{x=a}^{x=b} A(x) dx = \int_{x=a}^{x=b} \left[\int_{y=c}^{y=d} f(x, y) dy \right] dx.$$

$$\text{We write } \int_a^b \int_c^d f(x, y) dy dx.$$

The order of the dy and dx tells you which to integrate first.

Work from the inside out.

Fubini's Theorem

If f is continuous on the rectangle $R = [a, b] \times [c, d]$ then

$$\iint_R f(x, y) dA = \int_a^b \int_c^d f(x, y) dy dx = \int_c^d \int_a^b f(x, y) dx dy$$

Also true in general if

- ▶ f is bounded on R
- ▶ f discontinuous only on a finite number of smooth curves
- ▶ the iterated integrals exist

Intuition: In our picture, we could have sliced the volume by fixing y instead of x .

Take away message: When f is nice, we can choose the order of integration to make our life easier.

Double integrals

Example. Find $\iint_R y \sin(xy) dA$ where $R = [1, 2] \times [0, \pi]$.

Is it easier to integrate with respect to _____.

Properties of double integrals

When $f(x, y)$ is a product of (a fcn of x) and (a fcn of y) **over a rectangle** $[a, b] \times [c, d]$, then the double integral decomposes nicely:

$$\iint_R g(x)h(y) dA = \left[\int_a^b g(x) dx \right] \cdot \left[\int_c^d h(y) dy \right]$$

For general regions R : (not necessarily rectangles)

- ▶ $\iint_R (f + g) dA = \iint_R f dA + \iint_R g dA$
- ▶ $\iint_R cf dA = c \iint_R f dA$
- ▶ If $f(x, y) \geq g(x, y)$ for all $(x, y) \in R$, then $\iint_R f dA \geq \iint_R g dA$.