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| :---: | :---: | :---: | :---: |
|  | Basil | Evan | Felicia |
| $1^{\text {st }}$ | Alina | Alina | Dakota |
| $2^{\text {nd }}$ | Casper | Dakota | Casper |
| $3^{\text {rd }}$ | Dakota | Casper | Alina |


| Pets' Preferences |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Alina | Casper | Dakota |
| $1^{\text {st }}$ | Felicia | Basil | Evan |
| $2^{\text {nd }}$ | Basil | Felicia | Felicia |
| $3^{\text {rd }}$ | Evan | Evan | Basil |

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If Basil prefers Casper to Alina:

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- Evan is the owner of Casper the cat
- Casper the cat prefers Basil to Evan.

If Basil prefers Casper to Alina:
If Basil prefers Alina to Casper:

## The Gale-Shapley Algorithm

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- If the pet has one proposal, it accepts the pairing (tentatively).
- If the pet has $\geq 1$ proposal (old or new), it uses its preference list to decides which proposal to accept, rejecting all others.
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## Applying the Gale-Shapley Algorithm

Here is a complete set of preferences for 4 people and 4 pets.
People's Preferences

People:
Emma
Jae
Tracy
Robot Human

|  | Emma | Jae | Tracy | Robot |
| :---: | :---: | :---: | :---: | :---: |
| $1^{\text {st }}$ | Parrot | Parrot | Parrot | Sally |
| $2^{\text {nd }}$ | Sally | Casper | Dakota | Dakota |
| $3^{\text {rd }}$ | Casper | Sally | Casper | Parrot |
| $4^{\text {th }}$ | Dakota | Dakota | Sally | Casper |

## Pets' Preferences

Pets:
Casper the Cat Dakota the Dog Sally the Snake Robot Parrot

|  | Casper | Dakota | Sally | Parrot |
| :---: | :---: | :---: | :---: | :---: |
| $1^{\text {st }}$ | Jae | Tracy | Tracy | Jae |
| $2^{\text {nd }}$ | Tracy | Robot | Emma | Robot |
| $3^{\text {rd }}$ | Robot | Jae | Robot | Emma |
| $4^{\text {th }}$ | Emma | Emma | Jae | Tracy |

## The Algorithm, Pictorially



People's Preferences
Pets' Preferences

| Emma | Jae | Tracy | Robot | Casper | Dakota | Sally | Parrot |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Parrot | Parrot | Parrot | Sally |  | Jae | Tracy | Tracy |
| Jae |  |  |  |  |  |  |  |
| Sally | Casper | Dakota | Dakota | Tracy | Robot | Emma | Robot |
| Casper | Sally | Casper | Parrot | Robot | Jae | Robot | Emma |
| Dakota | Dakota | Sally | Casper | Emma | Emma | Jae | Tracy |

## The Algorithm, Pictorially



People's Preferences

| Emma | Jae | Tracy | Robot |
| :---: | :---: | :---: | :---: |
| Parrot | Parrot | Parrot | Sally |
| Sally | Casper | Dakota | Dakota |
| Casper | Sally | Casper | Parrot |
| Dakota | Dakota | Sally | Casper |


| Casper | Dakota | Sally | Parrot |
| :---: | :---: | :---: | :---: |
| Jae | Tracy | Tracy | Jae |
| Tracy | Robot | Emma | Robot |
| Robot | Jae | Robot | Emma |
| Emma | Emma | Jae | Tracy |

## The Algorithm, Pictorially



People's Preferences
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| Emma | Jae | Tracy | Robot |  | Casper | Dakota | Sally |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Parrot |  |  |  |  |  |  |  |
| Parrot | Parrot | Parrot | Sally |  | Jae | Tracy | Tracy |
| Sally | Casper | Dakota | Dakota | Tracy | Robot | Emma | Robot |
| Casper | Sally | Casper | Parrot | Robot | Jae | Robot | Emma |
| Dakota | Dakota | Sally | Casper | Emma | Emma | Jae | Tracy |

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| Emma | Jae | Tracy | Robot | Casper | Dakota | Sally | Parrot |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Parrot | Parrot | Parrot | Sally | Jae | Tracy | Tracy | Jae |
| Sally | Casper | Dakota | Dakota | Tracy | Robot | Emma | Robot |
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| Dakota | Dakota | Sally | Casper | Emma | Emma | Jae | Tracy |

## The Algorithm, Pictorially



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| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Emma | Jae | Tracy | Robot | Casper | Dakota | Sally | Parrot |  |
| Parrot | Parrot | Parrot | Sally |  | Jae | Tracy | Tracy | Jae |
| Sally | Casper | Dakota | Dakota | Tracy | Robot | Emma | Robot |  |
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| Sally | Casper | Dakota | Dakota | Tracy | Robot | Emma | Robot |  |
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Claim: Upon termination, everyone is partnered.

- Once a pet finds a partner, it stays partnered.
- If a pet is not partnered at the end, it had no proposal.
- It follows that there is also some person not engaged. However, they must have proposed to the lonely pet during some round!


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- Casper must have turned down Bob.
- (Which means Casper was proposed to by someone he prefers!)
- Hence, whatever person is Casper's owner in the end, Casper certainly prefers his owner to Bob.
- Therefore, there is no instability.


## Human-optimality

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- $H$ is rejected because some human I proposes to $P$ whom $P$ prefers to $H$.
- Since $H$ is the first human rejected, we know I likes $P$ at least as much as their optimal pet.
- This, in turn, creates an instability in $\mathcal{S}^{\prime}$ since

$P$ prefers $I$ to $H$ and $I$ prefers $P$ to the pet they are paired with.


## Last remarks

- The marriages generated by Gale-Shapley are human optimal.
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- The National Resident Matching Program implements this algorithm to match medical students to residency programs. (http://www.nrmp.org)

